

# [220 / 319] Variables and Expressions

Department of Computer Sciences  
University of Wisconsin-Madison

Readings:

Chapter 2 of Think Python,  
Chapter 3 of Python for Everybody

Due: P1

# Learning Objectives

Evaluate expressions by identifying:

- operators and operands
- literal values and variables
- correct order of operations

Write correct Boolean expressions

- containing Boolean operators “or” and “and”

Write assignment statements

- with variables following proper naming rules

Define, give examples of, and identify 3 kinds of errors

- Syntax, runtime, and semantic

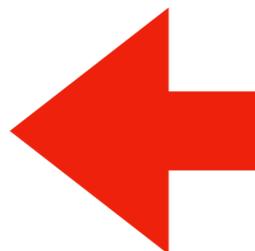
Write code to perform computations with

- int, float, string, and bool types

# Today's Outline

## Review

- Operator Precedence



Expressions, Variables, and Assignments

## *Demos*

Bugs 

## *Demos*

Naming variables

## *Demos*

## Unordered

What is it?	Python Operator
comparison	==, !=, <, <=, >, >=
signs	+X, -X
AND	and
add/subtract	+, -
exponents	**
NOT	not
OR	or
multiply/divide	*, /, //, %

## Ordered by Precedence

What is it?	Python Operator

**simplify first**

**simplify last**

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10 - -2 // 3

**simplify last**

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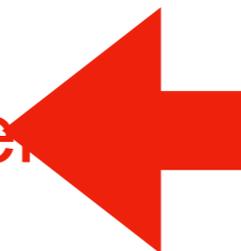
1+1==2 or 3 \*\* 10000000 > 2 \*\* 20000000

logical operators  
can "short circuit"

# Today's Outline

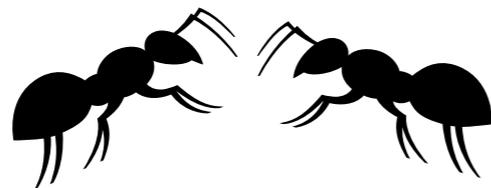
Review

Expressions, Variables, and Assignment



*Demos*

Bugs



*Demos*

Naming variables

*Demos*

# Expressions

**Expressions** are a mix of **operators** and **operands**. For example:

$5 + 5$

$(8/2) ** 2 * 3.14$

$3 * 3 > 4 + 4$

$3 \% 2 == 0$  or  $3 \% 2 == 1$

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Each of these operands is an example of a *literal*: a fixed value

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$x + y$

$(\text{diameter}/2) ** 2 * \text{pi}$

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$\text{num} \% 2 == 0$  or  $\text{num} \% 2 == 1$

An operand may also be a *variable*: not fixed

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Expressions are a mix of operators and operands. For example

$x + y$

(diameter)

value1

num %

Quick Test! Circle the **literals** (others are **variables**)

1. 0

2. zero

3. num1

4. True

5. hello

6. "goodbye"

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An operand may also be a **variable**: not fixed

How do we put a value in a variable?

# Assignment

An **assignment** computes an expression (maybe a simple one) and puts the result in a variable:

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`num % 2 == 0 or num % 2 == 1`

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= **x + y**

= **(diameter/2) \*\* 2 \* pi**

= **value1 \* value1 > value2 + value2**

= **num % 2 == 0** or **num % 2 == 1**

# Assignment

An **assignment** computes an expression (maybe a simple one) and puts the result in a variable:

```
total = x + y
```

```
area = (diameter/2) ** 2 * pi
```

```
is_bigger = value1 * value1 > value2 + value2
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```
is_even_or_odd = num % 2 == 0 or num % 2 == 1
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**Expression**

# Assignment

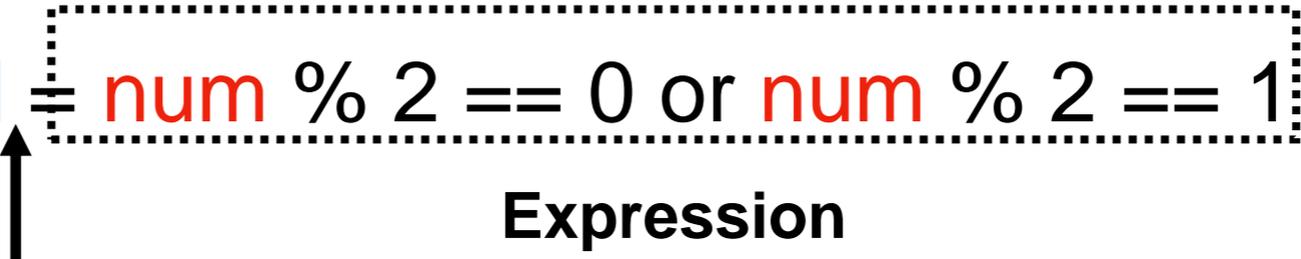
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**is\_bigger** = **value1** \* **value1** > **value2** + **value2**

**is\_even\_or\_odd** = **num** % 2 == 0 or **num** % 2 == 1

A diagram illustrating the components of an assignment statement. The variable `is_even_or_odd` is on the left. To its right is an equals sign (=). Further right is a dashed rectangular box containing the expression `num % 2 == 0 or num % 2 == 1`. An upward-pointing arrow is positioned between the variable and the equals sign. Below the arrow is the text "Assignment Operator". Below the dashed box is the text "Expression".

**Assignment Operator**

**Expression**

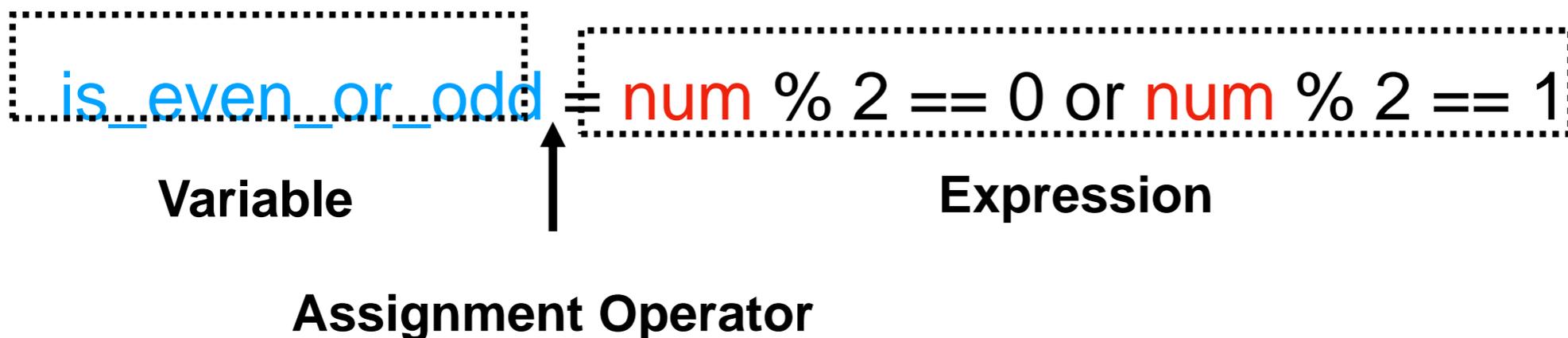
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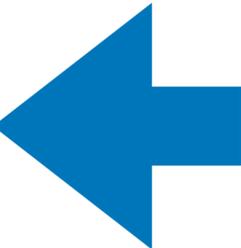
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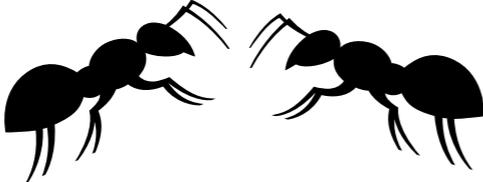


# Today's Outline

Review

Expressions, Variables, and Assignments

*Demos* 

Bugs 

*Demos*

Naming variables

*Demos*

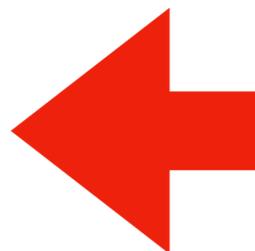
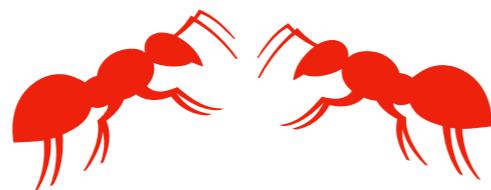
# Today's Outline

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# Categories of Errors

1

dog cat the of chase any

[word soup, not grammatically sensible]

2

3

# Categories of Errors

1

## Syntax Error

- It never makes sense in any context; Python doesn't even run

- 5 = x

2

3

# Categories of Errors

1

## Syntax Error

- It never makes sense in any context; Python doesn't even run
  - `5 = x`

2

this sentence is false

[grammatical, but my head explodes if I think about it]

3

# Categories of Errors

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## Syntax Error

- It never makes sense in any context; Python doesn't even run
  - `5 = x`

2

## Runtime Error

- Need to run to find out whether it will crash
- Appears with different names (TypeError, ZeroDivisionError, etc)
  - `x = 5 / 0`

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one week is 10 days long

[grammatical, coherent, but incorrect]

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- It runs with no error, but you get the wrong answer
  - `square_area = square_side * 2`

# Categories of Errors

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## Syntax Error

- It never makes sense in any context; Python doesn't even run
- `5 = x`

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## Runtime Error

- **what kind of error is the worst?** c)
- `x = 5 / 0`

3

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# Today's Outline

Review

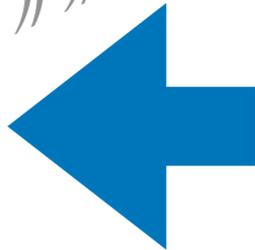
Expressions, Variables, and Assignments

*Demos*

Bugs



*Demos*



Naming variables

*Demos*

# Example: int expressions

```
seconds = 12345
```

**Print out hours, minutes, and seconds**



# Example: float expressions

## Compound growth:

- you start with **\$1000**
- every year it grows by **7%**
- you wait **30 years**
- how much do you have at the end?

**year 0:** \$1000

**year 1:** \$1070

**year 2:** ...



# Example: string expressions

## Visually compare two scores:

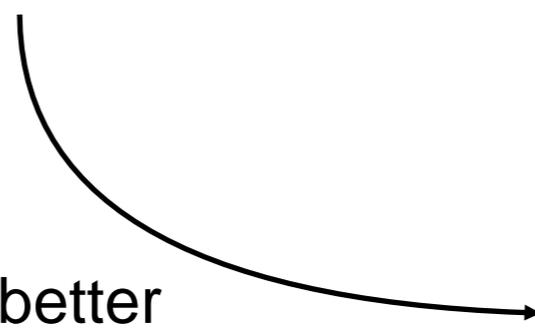
- Alice has 10 points
- Bob has 8 points

## Desired output:

```
alice: |||||  
bob:  |||||
```

even better

```
alice: |||||  
bob:  |||||
```



# Example: bool expressions

**Bounds check:** is the value between 0 and 100?

**YES**

**output is**

`you may continue: True`

**NO**

**output is**

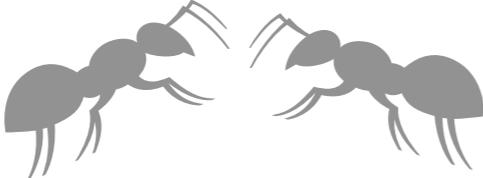
`you may continue: False`

# Today's Outline

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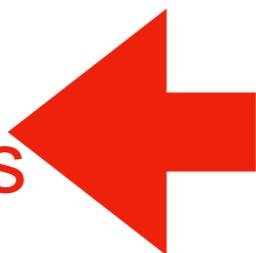
Expressions, Variables, and Assignments

*Demos*

Bugs 

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Naming variables



*Demos*

# What Variable Names are Allowed?

`1st_score = 100` [bad variable]

`score_1 = 100` [good variable]

`firstScore = 100` [not a recommended variable]

`first_score = 100` [recommended variable]

current rules are quite complex:

<https://www.python.org/dev/peps/pep-3131>

please don't use camel case:

<https://www.python.org/dev/peps/pep-0008/>

Python 3 has become friendlier to non-English programmers

`quero_café = True`



this is allowed, and  
different than "e"

# Rules for naming variables

1 Only use letters a-z (upper and lower), numbers, and underscores

2 Don't start with a number

3 Don't use Python keywords (e.g., and, False, etc)

For 220, you may use only variables containing English alphabets

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**GOOD:**

```
cs220
CS220
cs_220
_cs220
```

**BAD:**

```
220class
and
pi3.14
x!
```

*what rules are violated?*

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# Identifying keywords

3

Don't use Python keywords (e.g., and, False, etc)

*How to figure out if something is a Python keyword?*

- Python keywords turn green in color in jupyter notebook
- If used as a variable, that keyword will no longer work as intended!

**GOOD:**

```
In [ ]: 1 player
        2 start
        3 hurricane_speed
        4 final_score
```

**BAD:**

```
In [ ]: 1 print
        2 list
        3 type
        4 bool
```

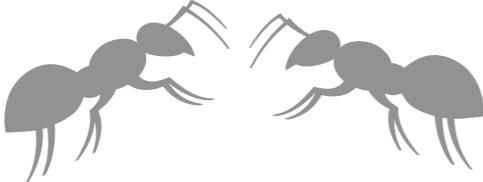
*Pay attention to green colorization within jupyter notebook*

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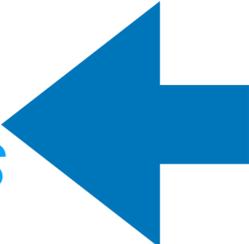
Expressions, Variables, and Assignments

*Demos*

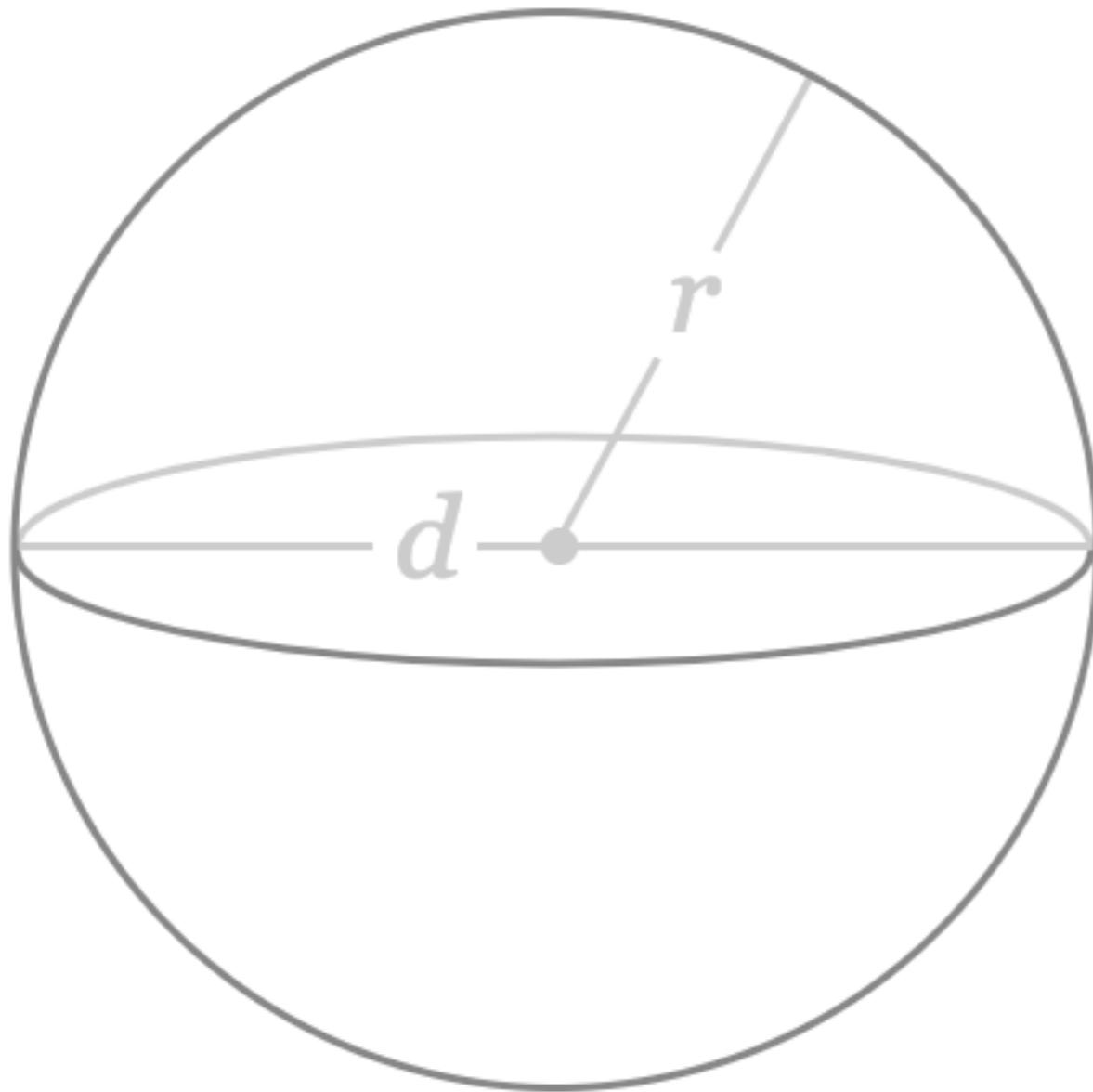
Bugs 

*Demos*

Naming variables

*Demos* 

# Practice: Sphere Volume

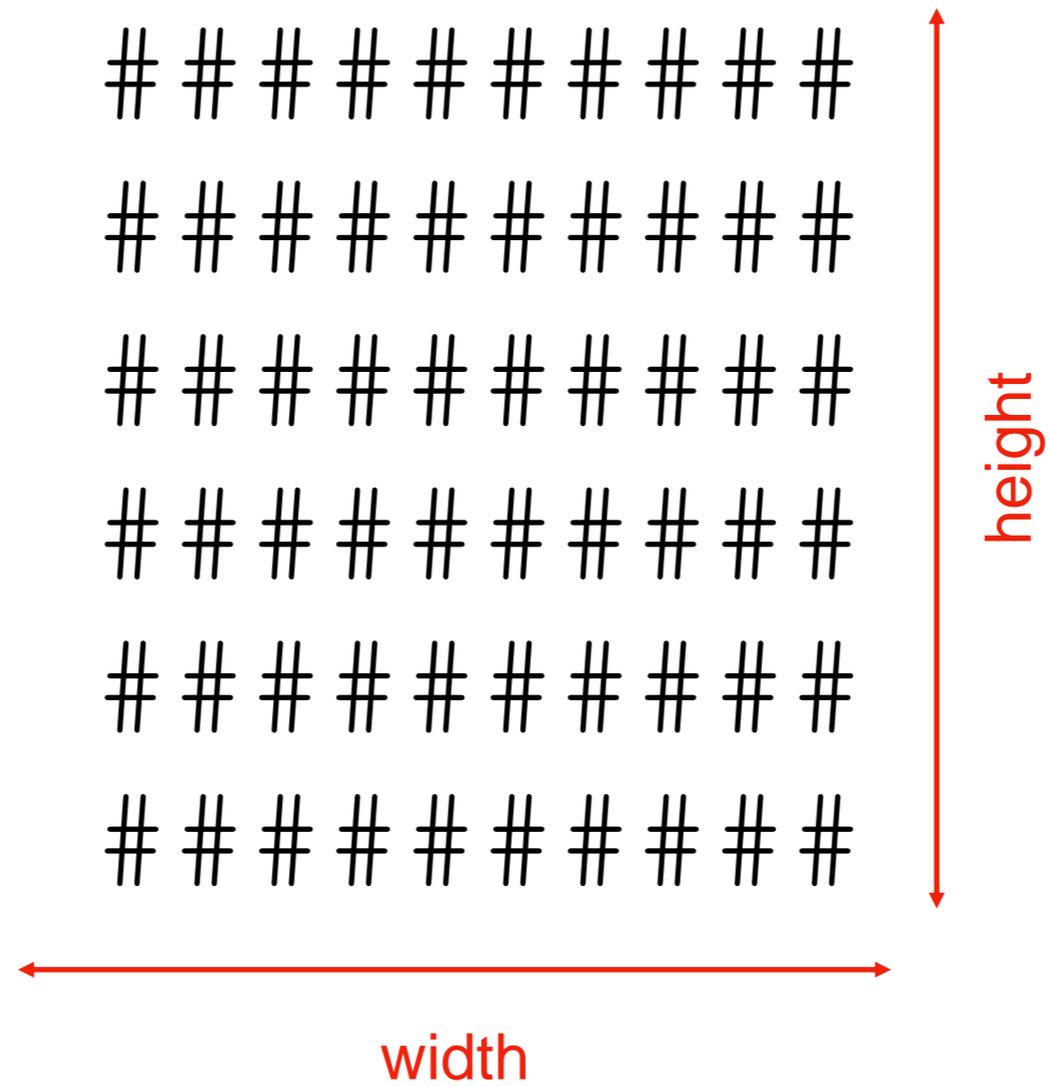


$$V = \frac{4}{3} \pi r^3$$

**extension:** find radius given a volume

# Practice: Character Art - Block

write some code to draw the following:



# Practice: Quadratic Formula

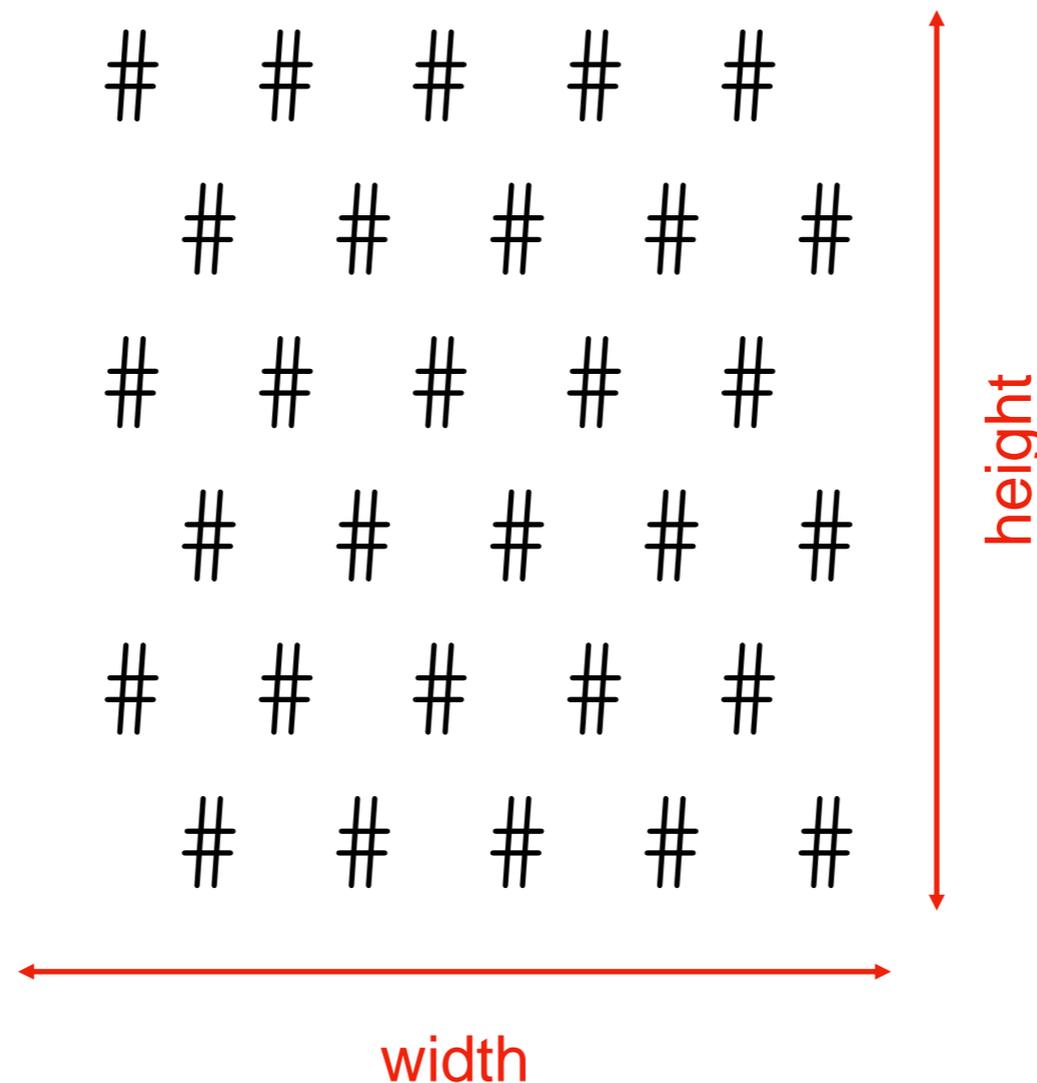
$$ax^2 + bx + c = 0$$

*what values of  $x$  satisfy the above?*

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

# Challenge\*: Checkers

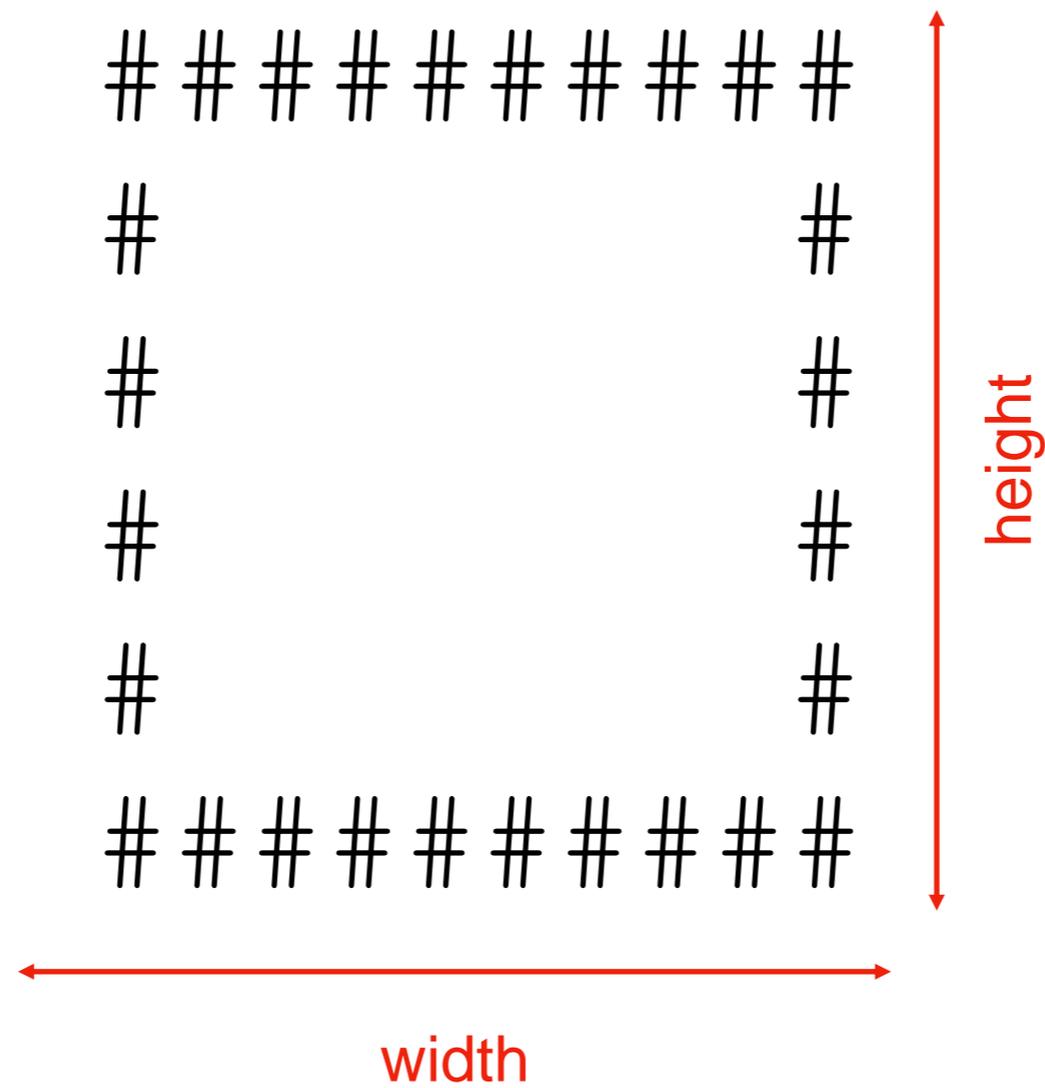
write some code to draw the following:



\* Challenge = beyond what you would be asked to do on an exam

# Challenge: Border

write some code to draw the following:



# Challenge: Snake

write some code to draw the following:

